Does SET ADDRESS OF X TO Y work?

Question:

I have some code that uses M$ALLOC and then assigns the address of an array (in the linkage area) to the space just allocated. Code fragment below. There is a note in the migration section that “SET X TO ADDRESS OF Y” requires compiling with the -cp option to enable full POINTER support. But I am using only "SET ADDRESS OF X TO Y" and am not calling C functions.

```
000419    CALL "M$ALLOC" USING IMG-ROW-SIZE,000420        IMG-ROW-
PTR,000421    SET ADDRESS OF IMG-ROW TO IMG-ROW-PTR,
```

Where IMG-ROW is an array in the linkage section.

Answer:

The answer is yes. SET ADDRESS OF X TO Y is supported. Use the -ca compiler option.

Note: If you plan to exchange pointers with C functions then enable full POINTER support by compiling with the -cp option.

If you are using a USAGE POINTER item internally, within COBOL (i.e. not to pass to C functions), SET X TO HANDLE OF Y works as desired and gives the same behavior as SET X TO ADDRESS OF Y in ACUCOBOL.

In addition, "SET ADDRESS OF X TO Y" works as expected.

Because of Java constraints, with isCOBOL, M$ALLOC returns a handle, not an actual memory address. When you set the address of a linkage item to the handle value, the program behaves as desired because internally Java uses handles to identify objects, not pointers.

If you compile with -ca, then the program you described will compile and run as it did with ACUCOBOL. If you don't compile with -ca then you simply need to change USAGE POINTER to USAGE HANDLE wherever it occurs in the data division.

Here is an example program:

```
      id division.       program-id. malloctest.       data division.       working-st
orage section.       77 img-row-ws pic x(50).       77 img-row-ptr usage handle.
```

```
linkage section.       01 img-row.         03 filler pic x occurs 50.       procedure d
ivision.       main-logic.        set address of img-row to address of img-row-ws.
   move "Message 1" to img-row.        display img-row.        move "Message 2" to img-
row.        display img-row-ws.        move "Message 3" to img-row-ws.        display i
mg-row.        move "Message 5" to img-row-ws.        CALL "M$ALLOC" USING length of im
g-row,            IMG-ROW-PTR,        SET ADDRESS OF IMG-ROW TO IMG-ROW-PTR,         mo
ve "Message 4" to img-row.        display img-row.        display img-row-ws.        mo
ve "Message 6" to img-row-ws.        move "Error" to img-row.        display img-row-
ws.
```

The output of program is:

Message 1
Message 2
Message 3
Message 4
Message 5
Message 6

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