# Does SET ADDRESS OF X TO Y work?

**Question:**

I have some code that uses M$ALLOC and then assigns the address of an array (in the linkage area) to the space just allocated. Code fragment below. There is a note in the migration section that "SET X TO ADDRESS OF Y" requires compiling with the -cp option to enable full POINTER support. But I am using only "SET ADDRESS OF X TO Y" and am not calling C functions.

```
000419    CALL "M$ALLOC" USING IMG-ROW-SIZE,000420          IMG-ROW-
PTR,000421    SET ADDRESS OF IMG-ROW TO IMG-ROW-PTR,
```

Where IMG-ROW is an array in the linkage section.

**Answer:**

The answer is yes. SET ADDRESS OF X TO Y is supported. Use the -ca compiler option.

Note: If you plan to exchange pointers with C functions then enable full POINTER support by compiling with the -cp option.

If you are using a USAGE POINTER item internally, within COBOL (i.e. not to pass to C functions), SET X TO HANDLE OF Y works as desired and gives the same behavior as SET X TO ADDRESS OF Y in ACUCOBOL.

In addition, "SET ADDRESS OF X TO Y" works as expected.

Because of Java constraints, with isCOBOL, M$ALLOC returns a handle, not an actual memory address. When you set the address of a linkage item to the handle value, the program behaves as desired because internally Java uses handles to identify objects, not pointers.

If you compile with -ca, then the program you described will compile and run as it did with ACUCOBOL. If you don't compile with -ca then you simply need to change USAGE POINTER to USAGE HANDLE wherever it occurs in the data division.

Here is an example program:

```
     id division.        program-id. malloctest.        data division.        working-st
orage section.       77 img-row-ws pic x(50).       77 img-row-ptr usage handle.
```

```
linkage section.        01 img-row.          03 filler pic x occurs 50.          procedure d
ivision.        main-logic.          set address of img-row to address of img-row-ws.
    move "Message 1" to img-row.          display img-row.          move "Message 2" to img-
row.        display img-row-ws.          move "Message 3" to img-row-ws.          display i
mg-row.        move "Message 5" to img-row-ws.          CALL "M$ALLOC" USING length of im
g-row,          IMG-ROW-PTR,          SET ADDRESS OF IMG-ROW TO IMG-ROW-PTR,          mo
ve "Message 4" to img-row.        display img-row.          display img-row-ws.          mo
ve "Message 6" to img-row-ws.          move "Error" to img-row.          display img-row-
ws.
```

The output of program is:

Message 1
Message 2
Message 3
Message 4
Message 5
Message 6