# What compile options should I use for a program written for Acucobol-GT?

*Author: Veryant Support*
*Saved From:* [http://support.veryant.com/support/phpkb/question.php?ID=225](http://support.veryant.com/support/phpkb/question.php?ID=225)

When compiling source files of an ACUCOBOL-GT application, the following options should always be used:

```
-ca -crv -smat -wlu
```

If your ACUCOBOL version is 7.0 or later, the following options should always be used:

```
-dvexta=32
```

If you didn';t use the -Cf option with ACUCOBOL-GT, the following options should always be used:

```
-crv
```

If you didn';t use -Ck option with the ACUCOBOL-GT compiler, then the following option should be used with the isCOBOL compiler:

```
-cko
```

If you didn';t use -Za option with the ACUCOBOL-GT compiler, then the following option should be used with the isCOBOL compiler:

```
-ml
```

If you didn';t use -Zz option with the ACUCOBOL-GT compiler, then the following option should be used with the isCOBOL compiler:

```
-cudc
```

If your application uses characters that takes more than one byte in memory (e.g. chinese characters) and you want that string operations like INSPECT, STRING and UNSTRING work bytewise rather than characterwise, then the following option should be used as well:

```
-b
```

If you have level 78 items defined just below group items to measure their size, then the following option should be used:

```
-s78c
```

IF you have $ signs in COPY statements in order to reference environment variables in the copybook path, then the following option should be used:

```
-sevc
```

Use the following option if you want to include leading zeros when displaying numeric items to a terminal, console or command-prompt. Do not use -cdlz with programs that display a graphical user interface.

```
-cdlz
```